

What is claimed is:

1. A method of playing a card game comprising the steps of:
specifying a first card before the cards are dealt, said first card having a predetermined known value;
dealing a hand comprising at least one card to at least one player;
dealing a hand comprising at least one card to a dealer;
dealing at least one common card, said common card being common to said dealer and to said at least one player;
wherein said dealer's hand comprises said first card; and
wherein the rank of the hands is determined using a first number of cards, wherein said at least one common card plus said at least one card dealt to said player is equal to said first number.
2. The method as described in claim 1 wherein said first card is a queen.
3. The method as described in claim 1 wherein said player places a wager, and wherein at at least one point during said card game said player is given the option to raise the wager.
4. The method as described in claim 1 wherein a plurality of common cards are dealt simultaneously during said step of dealing said at least one common card.

5. The method as described in claim 1 wherein said player is determined to be a winner by a method comprising determining if said player's hand is a higher hand than said dealer's hand according to a determined ranking of hands.
6. The method as described in claim 1 wherein a plurality of players participate, and wherein each of said players is determined to be a winner individually.
7. The method as described in claim 5 wherein said deck is substantially a standard deck of poker cards, and wherein substantially standard poker rankings are used for said method of determining if said player is a winner.
8. The method as described in Claim 1 where said player places a wager, and wherein said player receives a payout for achieving a specified hand, said payout being a ratio based upon at least a portion of said wager, said payout given for one or more of the following of said specified hands: straight, flush, full house, four of a kind, straight flush, and royal flush.
9. The method as described in claim 8 wherein said payout for said specified hands is in the range of approximately 1:1 – 25:1
10. A device comprising means to perform the method as described in claim 1, said device having a display to display information regarding said game, computing means to

perform said method in conjunction with player input, and interface means for said player to indicate said input.

11. The device as described in claim 10 further comprising means for placing a wager, and wherein said device comprises means for said player to take an action at at least one point during said game, said action comprising increasing said wager or staying without increasing said wager.

12. A storage device storing instructions which, when executed by processing means cause said processing means to perform the method described in claim 1.

13. A method of playing a card game comprising the steps of:

dealing a hand comprising at least one card to each of a plurality of players, said at least one card being a different card for each of said plurality of players;

dealing a hand comprising at least one card to a dealer;

dealing at least one common card, said common card being common to said dealer and to said players;

comparing the dealer's hand with each of the players' hands;

wherein the same at least one common card must be used by each of said plurality of players in determining each of said players' hands when comparing each of said players' hands to said dealer's hand;

determining if each of said players is a winner individually;

wherein the rank of the hands is determined using a first number of cards, wherein said at least one common card plus said at least one card dealt to said player is equal to said first number.

14. The method as described in claim 13 further comprising specifying a first card, and wherein said dealer's hand comprises said first card.

15. The method as described in claim 14 wherein said specified card is a queen.

16. The method as described in claim 13 wherein said deck is substantially a standard deck of poker cards, and wherein substantially standard poker rankings are used for said step of determining if said players' hand is a winning hand.

17. The method as described in claim 13 wherein said player places a wager, and wherein at at least one point during said card game said player is given at least one option selected from the group consisting of:

- i) folding said player's hand;
- ii) staying in said game without increasing said wager;
- iii) increasing said wager; and,
- iv) any combination of two or more of options i, ii, and iii.

18. The method as described in claim 13 wherein said method is performed on a device having a display to display information regarding said game, computing means to

perform said method in conjunction with player input, and interface means for said player to indicate said input.

19. A storage device storing instructions which, when executed by processing means cause said processing means to perform the method of claim 13.

20. A method of playing a card game comprising the steps of:
dealing a hand comprising at least one card to at least one player;
dealing a hand comprising at least one card to a dealer;
dealing at least one common card, said common card being common to said dealer and to said at least one player;

wherein said player places a wager, and wherein at at least one point during said card game said player must take one of the following actions:

- i) folding said player's hand; or
- ii) increasing said wager without respect to any other player accepting said increase; or,
- iii) staying in said game.

21. The method as described in claim 20 wherein at said at least one point said player must take one of said actions (ii) or (iii).

22. The method as described in claim 20 wherein either: (a) in said option (i) said player receives at least a portion of said wager back when said player folds and in said

option (iii) said player stays in said game without receiving said portion back; or, (b) in said option (i) said player is relieved of an additional wager required to stay in said game and in said option (iii) said player is required to place said additional wager to stay in said game.

23. The method as described in claim 20 wherein said method is performed on a device having a display to display information regarding said game, computing means to perform said method in conjunction with player input, and interface means for said player to indicate said input.

24. A storage device storing instructions which, when executed by processing means cause said processing means to perform the method of claim 20.

25. A method of playing a card game comprising the steps of:

- dealing a hand comprising at least one card to a plurality of players;
- dealing a hand comprising at least one card to a dealer;
- dealing at least one common card, said common card being common to said dealer and to said players;
- determining if each of said players is a winner by a comparison of each of said plurality of players' hands to said dealer's hand, wherein each of said players place a wager, and wherein said comparison is the sole determinant of whether each of said players receives a first return on at least a portion of said wager.

26. The method as described in claim 25 further comprising providing a second return on at least a portion of said wager, wherein said second return is based on a ranking of said player's hand, wherein a specified return is achieved for one or more rankings.

27. The method as described in claim 32 further comprising specifying a first card, and wherein said dealer's hand comprises said first card.

28. The method as described in claim 25 wherein said method is performed on a device having a display to display information regarding said game, computing means to perform said method in conjunction with player input, and interface means for said player to indicate said input.

29. A storage device storing instructions which, when executed by processing means cause said processing means to perform the method of claim 25.

30. A method of playing a card game comprising the steps of:
specifying a first card before the cards are dealt, said first card having a predetermined known value;
dealing a hand comprising at least one card to at least one player;
dealing a hand comprising at least one card to a dealer;
wherein said dealer's hand comprises said first card; and

wherein the rank of the hands is determined using a first number of cards, wherein said at least one common card plus said at least one card dealt to said player is equal to said first number.

31. The method as described in claim 30 wherein said player is determined to be a winner by a method comprising determining if said player's hand is a higher hand than said dealer's hand according to a determined ranking of hands.

32. The method as described in claim 31 wherein a plurality of players participate, and wherein each of said players is determined to be a winner individually by said method for determining.

33. The method as described in Claim 28 where said player places a wager, and wherein said player receives a payout for achieving a specified hand, said payout being a ratio based upon at least a portion of said wager, said payout given for one or more of the following of said specified hands: straight, flush, full house, four of a kind, straight flush, and royal flush.

34. The method as described in claim 33 wherein said payout for said specified hands is in the range of approximately 1:1 – 25:1.

35. The method as described in claim 30 wherein said method is performed on a device having a display to display information regarding said game, computing means to

perform said method in conjunction with player input, and interface means for said player to indicate said input.

36. A storage device storing instructions which, when executed by processing means cause said processing means to perform the method of claim 20.

37. A method of playing a card game comprising the steps of:

dealing a hand comprising at least one card to each of a plurality of players, said at least one card being a different card for each of said plurality of players;

dealing a hand comprising at least one card to a dealer;

dealing at least one common card, said common card being common to said dealer and to said players;

comparing said dealer's hand with each of said players' hands;

wherein the same at least one common card must be used by each of said plurality of players in determining each of said players' hands when comparing each of said players' hands to said dealer's hand;

determining if each of said players is a winner individually;

wherein the rank of the hands is determined using a first number of cards, wherein said at least one common card plus said at least one card dealt to said player is greater than said first number such that said player does not use at least one of said at least one cards in said player's hand and/or does not use at least one of said at least one common card.

38. The method as described in claim 37 further comprising specifying a first card, and wherein said dealer's hand comprises said first card.
39. The method as described in claim 38 wherein said specified card is a queen.
40. The method as described in claim 37 wherein said deck is substantially a standard deck of poker cards, and wherein substantially standard poker rankings are used for said step of determining if said player's hand is a winning hand.
41. The method as described in claim 37 wherein said player places a wager, and wherein at at least one point during said card game said player is given at least one option selected from the group consisting of:
- v) folding said player's hand;
 - vi) staying in said game without increasing said wager;
 - vii) increasing said wager; and,
 - viii) any combination of two or more of options i, ii, and iii.
42. The method as described in claim 37 wherein said method is performed on a device having a display to display information regarding said game, computing means to perform said method in conjunction with player input, and interface means for said player to indicate said input.

43. A storage device storing instructions which, when executed by processing means cause said processing means to perform the method of claim 37.

44. A method of playing a card game comprising the steps of:

dealing a hand comprising at least one card to each of a plurality of players, said at least one card being a different card for each of said plurality of players;

dealing a hand comprising at least one card to a dealer;

dealing at least one common card, said common card being common to said dealer and to said players;

comparing said dealer's hand with each of said players' hands;

wherein each player may select to use one or more of said at least one common cards in making said player's hand, wherein the same at least one common card must be used by each of said plurality of players selecting to use one or more of said at least one common cards; and,

determining if each of said players is a winner individually.

45. The method as described in claim 44 further comprising specifying a first card, and wherein said dealer's hand comprises said first card.

46. The method as described in claim 45 wherein said specified card is a queen.

47. The method as described in claim 44 wherein said player places a wager, and wherein at at least one point during said card game said player is given at least one option selected from the group consisting of:

- ix) folding said player's hand;
- x) staying in said game without increasing said wager;
- xi) increasing said wager; and,
- xii) any combination of two or more of options i, ii, and iii.

48. The method as described in claim 44 wherein said method is performed on a device having a display to display information regarding said game, computing means to perform said method in conjunction with player input, and interface means for said player to indicate said input.

49. A storage device storing instructions which, when executed by processing means cause said processing means to perform the method of claim 44.